

A web design team is developing a web application for the 2020 Tokyo Olympics Games. The application will provide bulletin board information, maps, hotel information and updates on event timetables and results. Explain how client-side and server-side web technologies may be used to develop the application. Give examples of each technology.

Study the 2012 London Olympic Game website: http://www.london2012.com/ before you start the lab. And compare your design with 2016 Rio Olympic Game website later <https://www.olympic.org/rio-2016>

Extra task: Study the website <https://www.apachefriends.org/index.html> , start install XAMPP in your laptop or in an USB key.